

Roberto Casadei

Curriculum Vitae

1990, PhD Student in CS&Eng



Overview

PhD Programme in Computer Science and Engineering $2016/11 \rightarrow \text{now}$ Engineering complex distributed computations for the Internet of Things Università di Bologna Theme Research, community, teaching $2016 \rightarrow$ 11 papers in journals and conferences; h-index 4 (SCOPUS) **Papers** Service eCAS'19 Workshop Chair, eCAS'17 PC member Edu Teaching in BBS open-program IoT; MEng tutoring; IFTS'17-18 Involvement in open-source/academic software projects Notably SCAFI (Lead Developer), Alchemist (Contributor) Experience abroad 2018 TU Wien (Austria) - Visiting PhD student 2017 University of St Andrews (Scotland) - Visiting PhD student

2012 University of Limerick (Ireland) - Erasmus Programme

Work experience as Software Engineer (part-time, while studying)

Notably Backend, Front-end, Web and App Developer

Scholarships & awards for accomplishments as a university student Notably Prize G. Bassi 2017

Looking for

Computer Science Research and Software Engineering challenges, where abstractions, patterns, methods, management, and learning meet to create value.

Recent activity

Summary I graduated cum laude in Computer Science and Engineering at UniBo, with a thesis on Aggregate Computing, in which my skills in advanced SW development have embraced cutting-edge research themes in the field of complex adaptive SW systems engineering. In 2014-2015, while studying, I also have worked as a part-time Software Engineer at a local software house, and still managed to graduate in time as a regular student and achieve brilliant results-recognised with awards. In late 2016, I started my PhD with research theme Engineering complex distributed computations for the IoT. I visited St Andrews University and TU Wien for 3 and 2 months, respectively, working on collective adaptation in distributed, situated systems. I also enjoyed teaching, in the context of Master courses (tutoring), IFTS, and the BBS open-program Internet of Things.

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 $2014/03 \rightarrow 2015/12$

Education

PhD Programme in Computer Science and Engineering

Theme Engineering complex distributed computations for the Internet of Things

- Courses Spatial Multiagent Systems and Aggregate Computing: New Directions for Spatial Computing
 - Approximation Algorithms (BISS'17)
 - Kleene Algebra with Tests and Applications to Network Programming (BISS'17)

Master's Degree in Computer Science and Engineering

- Summa Cum Laude (Grade Average: 30/30, 6 laudes) Grade
- Thesis Aggregate Programming in Scala: a Core Library and Actor-based Platform for Distributed Computational Fields

Exams • Artificial Intelligence

- Programming and Paradigms
- Autonomous Systems
- Business Intelligence
- Computer Security
- Data Base Systems
- Distributed Systems
- Engineering Complex Adaptive Software Systems
- Programming Languages and Models of Computation
- Project Management
- Semantic Web
- Software Systems Engineering
- Web Services and Applications

Bachelor's Degree in Electronics, Informatics, and Telecommunications Engineering

- Grade Summa Cum Laude (Grade Average: 29.29/30, 5 laudes)
- Thesis Reuse Mechanisms and Concurrency: from Actors to Agent-oriented Programming
- Exams • Automatic Controls
 - Computer Networks
 - Data Base Systems
 - Digital Design Principles and Computer Architecture
 - Economics and Business Organisation
 - Electrotechnics
 - Foundations of Informatics A
 - Foundations of Informatics B
 - General Physics A
 - General Physics B
 - Geometry and Algebra
 - Mathematical Analysis A • Mathematical Analysis for the Engineering Information Technology
 - Operating Systems
 - Operations Research
 - Signal Processing
 - Software Engineering
 - Telecommunications Networks
 - Web-related Technologies
 - English Proficiency B1

Erasmus Programme

- Courses o Distributed Systems
 - Human-Computer Interaction
 - Real-time Systems
 - Software Testing and Inspection

 $2012/01 \rightarrow 2012/05$ University of Limerick (IRL)

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Università di Bologna

 $2016/11 \rightarrow \text{now}$

Università di Bologna

 $2013/09 \rightarrow 2016/03$ Università di Bologna

- $2009/09 \rightarrow 2013/03$

Experiences Abroad	
Visiting PhD student @ TU Wien (Austria) Collaboration on collective adaptive systems and coordination at the edge.	2018, 2 months
Visiting PhD student @ St Andrews (Scotland) Collaboration on topological methods and distributed computing.	2017, 3 months Marco Polo scholarship
Erasmus @ Limerick (Ireland) Taking exams on specific BEng courses.	2012, 4 months Erasmus scholarship
Awards	
Best master graduate student (G.Bassi 2017 prize) Winner of prize <i>Gianni Bassi</i> , with 5000€ scholarship, issued by Rotary Club Faenza for <i>Best Master Graduate Student</i> across all Engineering faculties of Romagna (district 2072) based on Grade Average and number of laudes.	2017 Faenza (Italy)
High school graduation award "Roberto Ruffilli" acknowledgment for high-school graduation with score 100/100.	2009 Cesena (Italy)
Scholarships	
Computer Science and Engineering PhD Scholarship First classified in the general merit ranking for admission to the PhD Programme and scholarship assignment.	2016/11 ightarrow now Università di Bologna
Study ScholarshipIssuerDepartment of Computer Science and Engineering (DISI)ThemeSoftware Infrastructures for the Management of IoT Systems	2016/09 ightarrow 2016/11 University of Bologna
Scholarship for meritorious students I am among the ex-aequo winners of the public competition for meritorious students of the University of Bologna in academic year 2014/2015 (section common to all Engineering and Architecture faculties), granting a scholarship.	2015 Università di Bologna

Papers

- Journals 1. Roberto Casadei, Giancarlo Fortino, Danilo Pianini, Wilma Russo, Claudio Savaglio, and Mirko Viroli. "Modelling and simulation of Opportunistic IoT Services with Aggregate Computing". In: Future Generation Computer Systems (2018)
 - Roberto Casadei, Alessandro Aldini, and Mirko Viroli. "Towards attack-resistant Aggregate Computing using trust mechanisms". In: Science of Computer Programming 167 (2018), pp. 114–137
- Conferences 1. Roberto Casadei and Mirko Viroli. "Collective Abstractions and Platforms for Large-Scale Self-Adaptive IoT". in: 2018 IEEE 3rd International Workshops on Foundations and Applications of Self* Systems (FAS* W). IEEE. 2018, pp. 106–111
 - Danilo Pianini, Giovanni Ciatto, Roberto Casadei, Stefano Mariani, Mirko Viroli, and Andrea Omicini. "Transparent Protection of Aggregate Computations from Byzantine Behaviours via Blockchain". In: Proceedings of the 4th EAI International Conference on Smart Objects and Technologies for Social Good. ACM. 2018, pp. 271–276
 - Mirko Viroli, Jacob Beal, Ferruccio Damiani, Giorgio Audrito, Roberto Casadei, and Danilo Pianini. "From Field-Based Coordination to Aggregate Computing". In: International Conference Via Teodorani, 30 – 47521 Cesena – Italy

on Coordination Languages and Models. Springer. 2018, pp. 252-279

- 4. **Roberto Casadei** and Mirko Viroli. "Programming actor-based collective adaptive systems". In: *Programming with Actors.* Springer, 2018, pp. 94–122
- Giorgio Audrito, Roberto Casadei, Ferruccio Damiani, and Mirko Viroli. "Compositional Blocks for Optimal Self-Healing Gradients". In: Self-Adaptive and Self-Organising Systems (SASO), IEEE International Conference on. IEEE. 2017
- Roberto Casadei, Alessandro Aldini, and Mirko Viroli. "Combining trust and aggregate computing". In: *International Conference on Software Engineering and Formal Methods*. Springer. 2017, pp. 507–522
- Giorgio Audrito, Ferruccio Damiani, Mirko Viroli, and Roberto Casadei. "Run-Time Management of Computation Domains in Field Calculus". In: Foundations and Applications of Self* Systems, IEEE International Workshop on. IEEE. 2016, pp. 192–197
- 8. Roberto Casadei, Danilo Pianini, and Mirko Viroli. "Simulating large-scale aggregate MASs with Alchemist and Scala". In: *Computer Science and Information Systems (FedCSIS), 2016 Federated Conference on*. IEEE. 2016, pp. 1495–1504
- Mirko Viroli, Roberto Casadei, and Danilo Pianini. "On Execution Platforms for Large-scale Aggregate Computing". In: Proceedings of the 2016 ACM International Joint Conference on Pervasive and Ubiquitous Computing: Adjunct. UbiComp '16. Heidelberg, Germany: ACM, 2016, pp. 1321–1326. ISBN: 978-1-4503-4462-3. DOI: 10.1145/2968219.2979129. URL: http://doi.acm.org/10.1145/2968219.2979129
- Roberto Casadei and Mirko Viroli. "Towards Aggregate Programming in Scala". In: First Workshop on Programming Models and Languages for Distributed Computing. PMLDC '16. Rome, Italy: ACM, 2016, 5:1–5:7. ISBN: 978-1-4503-4775-4. DOI: 10.1145/2957319. 2957372. URL: http://doi.acm.org/10.1145/2957319.2957372

Talks

Compos	sitional Blocks for Optimal Self-Healing Gradients	2017/09
Event	11th IEEE International Conference on Self-Adaptive and Self-Organizing Systems (SASO'17)	Tucson, Arizona (USA)
Practica	al Aggregate Programming in Scala	2016/10
Event	Scala Symposium 2016 – co-located with SPLASH	Amsterdam (Netherlands)
Program	nming Actor-based Collective Adaptive Systems	2016/10
Event	AGERE'16 (international workshop on agents and actors) – co-located with SPLASH	Amsterdam (Netherlands)
On Exe	cution Platforms for Large-Scale Aggregate Computing	2016/09
Event	Workshop on Collective Adaptation in Very Large Scale Ubicomp: Towards a Superorganism of Wearables (VLSU'16), Ubicomp/ISWC Adjunct	Heidelberg (Germany)
Towards	s Aggregate Programming in Scala	2016/06
Event	1st International Workshop on Programming Models and Languages for Distributed Computing (PMLDC) – co-located with ECOOP	Rome (Italy)

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SCAFI (Lead developer) Scala with Computational Fields (SCAFI): a framework for Aggregate Computing in Scala. It includes the following: field calculus DSL, simulator, distributed platform.	2016 ightarrow now
ALCHEMIST (Contributor) Alchemist is a meta-simulator tailored to pervasive computing.	2017
Slides @ Slideshare Slides with notes about computer science, lectures, and talks.	
Teaching	
Teaching Teaching in the context of the BBS open-program <i>Internet of Things</i> in modules <i>Distributed Systems</i> (on cloud-native apps) and <i>Software Production</i> (on testing)	2018 Bologna Business School Bologna
Tutoring Contract 60 hours tutoring in the integrated Computer Science and Engineering Master's Degree course <i>Development of Software Systems</i> (<i>Programming and Development</i> <i>Paradigms</i> and <i>Concurrent and Distributed Programming</i>)	2017, 2018, 2019 Università di Bologna Cesena, via Sacchi 3
Educator 60+30 hours teaching the basics of programming in JavaScript and Python in the context of IFTS (Istruzione e Formazione Tecnica Superiore), courses funded	2017, 2018 Form-Art Università di Bologna

Contributions (open-source/academic projects)

by Regione Emilia-Romagna.

Service	
eCAS'19 Workshop Chair	SASO'19
4th eCAS Workshop on Engineering Collective Adaptive Systems	Ulmea, Sweden
eCAS'17 Program Committee Member	SASO'17
2nd eCAS Workshop on Engineering Collective Adaptive Systems	Tucson, AZ, USA

Experience

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Software Engineer						
Web application development in AS	SP.NET	MVC	and	JavaScript	within	а
Scrum/Kanban process framework.						

Software Engineer

Development of a Windows 8.1 application in C#/XAML and development of the related WCF back-end service for SharePoint integration.

IT Book reviewer

During the years of high school, I used to write reviews of computer science books for an Italian e-zine (and the next years, more informally, for a personal blog).

Certifications

TS: Microsoft .NET Framework - Application Development Foundation (License 8424975 - Prometric)

2011 Bologna (Italy)

Cesena, via Sacchi 3

 $2015/09 \rightarrow 2015/12$ Apex-Net (WEDO) Cesena (Italy)

 $2014/03 \rightarrow 2014/09$

Apex-Net (WEDO)

programmazione.it

Cesena (Italy) $2007 \rightarrow 2011$

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Skills and expertise

Note: this section is only indicative; current level of mastery can vary; by no means exhaustive.

- Paradigms Imperative; OOP; Functional; Reactive; Logic; Agent-Oriented
 Languages Scala, Java/Kotlin, C#, C++, Ruby, Haskell, Python, JavaScript
 Data E/R modeling; relational modelling; semantic web
- **Design/Arch.** Design patterns; SOA/Microservices; cloud-native applications **Devops** Docker; Kubernetes; CI/CD (Gradle, Travis)
- Technologies Cloud Google Cloud Platform Web dev. HTML5; CSS3; jQuery; PHP Frameworks – Akka; Spring; NodeJs; ASP.NET MVC; Rails; Vert.x; RabbitMQ Data – MySQL; NoSQL
 - Process Agile sw dev. and practices: Scrum; (A)TDD/BDD. Model-driven sw dev.: UML; DSL; code-generation (XText). Collaborative sw dev.: version control (git); build automation (Gradle, sbt).

Languages

Italian Mother tongue.

English Proficient in both spoken and written English.

Interests and hobbies

Epistemic

Complex Systems Science
 Knowledge and its organisation
 Self-aware, introspective dialogue
 Philosophy and the art of thinking
 Other
 Nature, animals, charismatic megaflora
 Football, tennis

Miscellaneous

2011 Ex aequo finalist in a poetry contest (Premio di Poesia "E. Cantone", Lions Club del Rubicone).

About me

Fond of learning, extremely curious and passionate. Historically devoted to horizontal investigation of computer science. Recently, more and more interested in the conceptual underpinnings and the scientific core. Continuously interested in the nature of knowledge and its methods. Open and attracted to multi-disciplinary endeavours. Freshly infatuated with systemics and complexity science.

References

- Prof. Mirko Viroli, mirko.viroli@unibo.it PhD Advisor, MEng Thesis Supervisor
- Prof. Alessandro Ricci, a.ricci@unibo.it BEng Thesis Supervisor

Signature